

Troop 60	NNJC	Wakpominnee Summer Camp 2018 MB Prerequisite List
Merit Badge or Program	Requirements to be Completed in Advance of Camp to Avoid a Partial	Description (If any needed to explain prerequisites or program)
Aquatics Supervisor		At least 16 years old.
Archery		Difficult merit badge to complete. Minimum score required for completion. Scouts taking shooting sports merit badges are highly encouraged to go during open program for additional "shooting time".
Art	#6	In advance of camp, visit a museum, art exhibit, art gallery, artists' co-op, or artist's workshop. Find out about the art displayed or created there and be prepared to discuss with counselor.
Astronomy	#5b, #9	5b. Using the Internet (with your parent's permission), books, and other resources, find out when each of the five most visible planets that you identified in requirement 5a will be observable in the evening sky during the next 12 months. Then compile this information in the form of a chart or table and 9. Find out about three career opportunities in astronomy (may require internet which is not available at Wakpominnee).
Basketry		Bring \$ for kits.
Bird Study	Not offered in 2018.	Requires significant bird observations and report writing (Observe and be able to identify at least 20 species of wild birds). Bring binoculars/bird guides if possible.
BSA Lifeguard	BSA Lifeguard is a different program from Lifesaving MB (Eagle required). Completion of BSA Lifeguard does NOT count towards Eagle.	Prerequisite exam: "Swim continuously for 550 yards, including at least 100 yards each of the following strokes in good form: front crawl, breaststroke, elementary backstroke, and sidestroke. Immediately following the above swim, tread water for two minutes with the legs only and the hands under the armpits. Starting in the water, swim 20 yards using a front crawl or breaststroke, surface dive 7 to 10 feet, retrieve a 10-pound object, surface, swim with the object 20 yards back to the starting point with both hands holding the object, and exit the water, all within 1 minute, 40 seconds." BSA Guard Certification contingent on passing written exam, practical skills evaluation at end of week. Additionally, American Red Cross (ARC) CPR and First Aid certifications, or New York State recognized equivalents, are required before certification can be obtained. The full list of NYS recognized equivalent courses for First aid can be found at https://www.health.ny.gov/environmental/outdoors/camps/fIRSTaid.htm . The full list of NYS recognized equivalent courses for CPR/AED can be found at https://www.health.ny.gov/environmental/outdoors/camps/cpr.htm .
Camping	#4a, #4b, #8d, #9a	Bring your First Class rank cooking documents (planned, cooked, provided a recipe and food shopping list for three patrol meals, plus one meal you already cooked over a lightweight stove) if you are using them for Requirement 8. Prior to summer camp, obtain from Scoutmaster Bryant verification of Requirements 4, 8 and 9 done over a series of camp trips with dates and locations.
Canoeing		Will need to pass the BSA swim test. Boat Shoes are recommended.
Chess	New in 2017	

Climbing	New in 2018	Physically demanding MB; Sneakers and comfortable clothes required.
C.O.P.E.	Permission slip	Need permission slip and at least 13 years old.
Disabilities-Awareness	Not Offered in-2018.-	#1 and 4
Emergency Preparedness	#1, #2b/c, #6c and #9a-c	Scouts must earn the First Aid merit badge to earn this badge; if you do not yet have First Aid merit badge you may want to work on that first. Create emergency service pack and family emergency kit at home and bring it camp with you for review by your counselor. Must do one part of requirement 9 at home and bring with you to camp. Chart (reqt. 2b), Family plan (reqt. 2c), Contact info and description for Emergency Management Director (reqt. 6c).
Environmental Science	N/A	While there are no prerequisites, Environmental Science is a very intense and time-consuming Eagle Required Merit Badge. Care should be taken in scheduling other Merit Badges so as to not overburden the Scout. Requires observations and report writing. Recommend doing #4 before camp. This badge not recommended for 1st year campers.
Exploration	5a and 5b	This merit badge is unlikely to be completed at camp. Requires significant prep work.
Fire Safety	#6a, #6b, #11	In advance of camp, visit a fire station, identify the types of fire trucks and find out about the fire prevention activities in your community for Requirement 11. Draw a home fire-escape plan, create a home fire-drill schedule, conduct a home fire drill, test a smoke alarm and demonstrate regular maintenance of a smoke alarm for Requirement 6a and b.
First Aid	#1 and #2d	Bring your Scout handbook with Tenderfoot through First Class First Aid requirements signed off, if you are using them for Requirement 1. Create a first aid kit at home and bring it camp with you for Requirement 2d.
Fishing		Camp has some equipment but you may choose to bring rod and tackle from home (safely store all hooks for transport); bring fishing regulations from home.
Fish & Wildlife-Management	Not Offered in-2018.-	One part of requirement 5 that might be possible in SOMA is b.-Construct, erect, and check regularly bird feeders and keep written-records of the kinds of birds visiting the feeders.-
Forestry		Have footwear for walking in the woods. Bring a notebook.
Game Design	New in 2018	#4, 6, 7 and 8 can be done prior to camp. Requirement 8a is a visit with a professional in the game development industry and requirement 8b likely needs internet access which is not available at Wakpominee.
Geology	New in 2018	Requirement 4a is a visit with a geologist, land use planner, or civil engineer and requirement 4b likely needs internet access which is not available at Wakpominee.
Indian Lore		Bring \$ for kits.
Kayaking		Will need to pass the BSA swim test. Boat Shoes are recommended.
Leatherwork		Bring \$ for kits.

Lifesaving	#1	Participants must bring long pants, a long-sleeved, button-down shirt, socks, and shoes for the rapid disrobe requirement ("20-second strip"). The pants, shoes, and socks shouldn't enter the water, but it has been known to happen, so plan on having spares. Will need to complete the 400 yard swim. Swimming merit badge strongly recommended.
Mammal Study		Requires observations and report writing.
Nature	New in 2018	
Mountain Biking	Permission slip	Permission slip required and must be at least 13 years old. This will only be offered as an AM program this year.
Oceanography	New in 2018	If scouts choose to, they can complete Requirement #8 by writing a 500-word report about their prior visit to the NJ Sea Grant Consortium or give a 5-minute speech about Oceanography to the troop.
Orienteering		#7 bring orienteering-style compass
Photography	Not offered in 2018.	Need to bring digital camera or phone with camera with you.
Pioneer - First Year Camper Program		For First Year Campers to work on Tenderfoot through First Class Rank Requirements. If possible, Troop 60 recommends the Pioneer Program for PM session and taking Merit Badges in the morning.
Pioneering	#2a	Proficiency in knots and lashing required. Scouts should review and practice knots and lashings prior to camp.
Pulp & Paper	#7	Not Offered in 2018.
Reptile & Amphibian Study	#6 and #8	<p>In advance of camp, you must observe and describe how snakes move forward, explaining the functions of the muscles, ribs, and belly plates for Requirement 6 and do ONE of the following for Requirement 8:</p> <p>8a. Maintain one or more reptiles or amphibians for at least a month. ...</p> <p>OR</p> <p>8b. Choose a reptile or amphibian that you can observe at a local zoo, aquarium, nature center, or other such exhibit. Study the specimen weekly for a period of three months. ...</p> <p>If you do not have a reptile as a pet, you can work on 8b by visiting the Turtle Back Zoo Reptile House as specified by the requirements and make the three months of observations required and bring them with you to camp.</p>
Rifle Shooting	#1d, #1f	<p>Difficult merit badge to complete.</p> <p>Minimum score required for completion. Knowledge of firearm laws if the Scout's home State and at least 12 years old. Scouts taking shooting sports merit badges are highly encouraged to go during open program for additional "shooting time".</p>
Rowing		Will need to pass the BSA swim test. Boat Shoes are recommended. Should be physically strong to handle swamping the boat.
Safety	#1a-c, #2a-b, #3b, #4 and #6	Difficult merit badge to complete at camp. Bring completed notebook for Req. 1 and proof of Reqs. 2, 3b & 4 completion (either pictures or scoutmaster's signature).
Scouting Heritage	New in 2018	#4, 5, 6, 7 and 8 may be done before camp and may need internet access which is not available at Wakpominee.
Search and Rescue		Bring a First Aid Kit.

Shotgun Shooting	#1d and #1f	Difficult merit badge to complete. Minimum score required for completion. Knowledge of firearm laws if the Scout's home State and 13 years. Scouts taking shooting sports merit badges are highly encouraged to go during open program for additional "shooting time".
Small Boat Sailing	N/A	Prior practice of required knots is useful for completion. Participants will be assigned a brief written assignment to be completed in the campsite. Will need to pass the BSA swim test. Boat Shoes are recommended.
Swimming		Knowledge of swimming strokes and/or additional practice time is essential for completion. Due to the amount of material in the swimming merit badge, scouts cannot expect to attain sufficient skill in an entirely new stroke within the scheduled session time. Participants will be assigned a brief written assignment to be completed in the campsite. Will need to pass the BSA swim test.
Traffic Safety		
Weather		
Wilderness Survival	#5	Personal survival kit (requirement 5) must be brought to camp and must explain how each item in it could be used. Attendance on overnight required. Bring long-sleeve shirt and long pants.
Winchester		At least 13 years old.
Woodcarving	#2a	Bring your Totin' Chip card. Suggest you buy and bring a good wood carving knife. Bring \$ for kits.

